A MAZE. / Berlin 2016

Open Screens - Schedule

Wednesday

6pm – 9pm

One Show Only



One Show Only is a narrative detective game, where you interrogate witnesses to a crime by playing a card game against them.

http://www.tristandahl.co.za/oneshowonly.html

Winter



"Winter is a narrative driven exploration game about a young girl's journey through her purgatory. It takes place in the second before she dies. The moment where her body decides to fight and live or give up and die. The world she ends up in is a collection of memories of the places and events in her life and the people that died in the same second.

Winter is featured in the A MAZE. magazine and recently won the Belgian Game Awards for best mobile game based on the prototype."

https://www.youtube.com/watch?v=Wh_uDDyudJ4

Onirigami



Onirigami is an adventure game played with smart toys on a tablet. You play with 2 toys recognized by the tablet as Mina and Tim, the main characters, each one with their own skills. Onirigami is a cooperative game : two players help each other to complete quests and progress through the adventure.

http://blog.onirigami.com/trailer

Library of Blabber



Explore the Library of Blabber, an infinite structure filled with endless bookshelves of eternal nonsense

https://nothke.itch.io/library-of-blabber

9pm – 1am

Catch me if you can



In Catch Me If You Can, two players, represented by a lighted LED, are running clockwise on a circular track composed by LEDs of 3 different colors (blue, yellow and red). In order to move, each player has to press the button who matches with the next LED's color. The first player who succeeds to catch up with his opponent wins.

http://shakethatbutton.com/catch-me-if-you-can/



Hot Pot Rampage! is local competitive multiplayer game for 4 players. The goal for each player is to collect all of the ingredients required for their soup. Every player requires four randomly selected ingridients, and one special ingredient. The first player that completes his soup wins round, gains one point, and game restarts.

https://insecureshark.itch.io/hot-pot-rampage

Boundaries of Light



Fighting among virtual tanks in Cyberspace <u>http://nanotrolls.github.io/boundaries-of-light/</u>

COLUMNAE: A Past Under Construction



COLUMNAE is a non-linear point&click adventure game set in a post-apocalyptic steampunk world. It introduces the concept of retrocausality which along with a non-linear gameplay allows the player to affect future AND past of the main character and the world. The game is divided into 8 chapters, but the order of playing them is not chronological. Depending on actions the player chooses within each chapter, yet-to-be-played chapters are placed in an appropriate version of the past or the future. http://moonburntstudio.com

Thursday

6pm – 9pm

Niche - a genetics survival game



Niche is a simulation/strategy/puzzle game mix about the biological topic of Population Genetics. Breed your animals based on real genetics and find your ecological niche in the world!

http://niche-game.com/

Whisper



Whisper is a puzzle game about sound shaping our reality.

Human perception is guided by visual input.

We know that a tree is a tree because it looks like a tree.

What if we took that away?

If you hear the sound of a falling tree, but no one can see it, are you still in a forest? Knock on wood.

http://www.crdmrn.com/whisper/

Insane Robots



A quirky, turn-based, "rogue-lite" 2D strategy game where malfunctioning robots battle for survival in Hunger Games-style, random-generated arenas. Each adventure brings tales of loyalty, betrayal, cold logic and insane risk. Traverse the hazardous arenas to discover branching, reactive stories; strange and rare upgrades; special boosts that bring twists to battles; dynamic hazards like acid clouds, electric storms or the ring of death; and deadly enemy robots ready to fight you and each other.

http://insanerobots.com/

SANDBOXDAYDREAM



Sandboxdaydream is an audio visual third person simulator / Sound analyzer, based on analyzing the "dominant frequency" within a sound file. Some instances in the game are procedural while others are purely sound operated.

http://sandboxdaydream.com/

9pm – 1am

The Automatician



The Automatician is a first person puzzle game that lets the player build Rube Goldberg Machines. The game takes place in a mansion during the Victorian times. Those who enter will be tested on their creativity and ingenuity, with tons of contraptions to create, grounds to explore and secrets to uncover.

http://www.theautomatician.com



Who are all these people I am embodying? Why are there so many electric poles? What is in the house? Do any of these mean anything? Wander through the Strangelands.

http://lightnarcissus.com/strangelands

Angwus Battle



Angwus Battle is a local multiplayer arena game for two players. Fill the opponent's hat with your jetpack-weapon and defeat your enemy to win.

http://indiedb.com/games/angwus-battle



A game about surviving on a small boat on sea, finding islands, meeting people. <u>https://www.youtube.com/watch?v=cElg2d38CcQ</u>

Coregrounds

Coregrounds is a competitive head-to-head online strategy game,

a two-player MOBA with multiplayer-enhanced tower defense gameplay.

https://coregrounds.com/

Friday

4pm – 7pm

FRU



FRU is a 2D puzzle platformer using the Kinect as a "mask" between worlds.

We developed the prototype during the GGJ 2014 and are currently working on a full Xbox One version of this game. We are almost done with the development and are planning to release this summer. The website is showing our old graphics but on the image I linked you can see the new direction of the project!

http://frugame.com/

Squeeze Me



Squeeze Me is a game about fitting in. The game has players changing their shape to fit into the world's desires. Later on, the player can change the world's shape to fit to the player's wants.

http://nyamakop.tumblr.com/



Hidden Folks is like Where's Waldo, but black and white, animated, and interactive: play with the environment to find characters in super busy areas! <u>http://hiddenfolks.com</u>

Shadow Bug

Shadow Bug is a new kind of platformer game for mobile with emphasis on adventure and speedrunning. The control scheme of the game is specifically designed for touch screens. You play as Shadow Bug and try to stop the evil factory from polluting your forest home. You do this by tapping on enemies and slicing them to pieces.

http://www.shadowbug.com

Runic Rampage



No Nonsense Melee Combat Action RPG http://www.runicrampage.com

9pm – 1am

Monster Garden



Exploring the inner playground and finding new monster friends in the darkest and scariest of places.

http://www.twitter.com/_monstergarden

YamaYama



YamaYama is a whacky party game where you fight in all sorts of mini-games on your way to victory. The game utilises the FatSuit mechanic, where characters blow out and push other players. Play it at a party or with your family, anyone can learn!

http://lumenoxgames.com/

Saturday 12pm – 8pm

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